# Communications Toolbox Release Notes 

The Chapter 1, "Communications Tool box 3.0 Release Notes" describe the changes introduced in the latest version of the Communications Tool box. The following topics are discussed in these Release Notes:

- "New Features" on page 1-2
- "Major Bug Fixes" on page 1-10
- "Upgrading from an Earlier Release" on page 1-11
- "Known Software and Documentation Problems" on page 1-15

The Communications Tool box Release Notes also provide information about the earlier versions of the product, in case you are upgrading from a version that was released prior to Release 13:

- Chapter 2, "Communications Tool box 2.1 Rel ease Notes"
- Chapter 3, "Communications Tool box 2.0 Release Notes"
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## Communications Tool box 3.0 Release Notes

## New Features

This section summarizes the new features and enhancements introduced in the Communications Tool box 3.0:

- "Bit Error Rate Analysis GUI" on page 1-2
- "Performance Evaluation" on page 1-3
- "Equalizers" on page 1-3
- "Fading Channels and Binary Symmetric Channel" on page 1-4
- "Interleavers" on page 1-5
- "Huffman Coding" on page 1-6
- "Pulse Shaping" on page 1-6
- "Utility Functions" on page 1-7
- "E nhancements for Modulation" on page 1-7
- "Enhancements for BCH Coding" on page 1-9

If you are upgrading from a release earlier than Release 13, then you should see "New Features" on page 2-2.

## Bit Error Rate Analysis GUI

The Communications Tool box has a graphical user interface (GUI) called BERTool that helps you analyze communication systems' bit error rate (BER) performance. To invoke the GUI, type

```
bertool
```

in the MATLAB Command Window.
For more information and examples, see "BERTool: A Bit Error Rate Analysis GUI" and the Bit Error Rate Analysis Tool demo. Some of the capabilities of the GUI are also available using command-line functions, described in "Performance Evaluation".

## Performance Evaluation

The functions in the table bel ow enable you to measure or visualize the bit error rate performance of a communication system.

| Function | Purpose |
| :--- | :--- |
| berawgn | Error probability for uncoded AWGN channels |
| bercoding | Error probability for coded AWGN channels |
| berconfint | BER and confidence interval of Monte Carlo <br> simulation |
| berfading | Error probability for Rayleigh fading channels |
| berfit | Fit a curve to nonsmooth empirical BER data |
| bersync | Bit error rate for imperfect synchronization |
| distspec | Compute the distance spectrum of a convolutional <br> code |
| semianalytic | Calculate bit error rate using the semianalytic <br> technique |

For more information and examples, see "Performance Evaluation" in the Communications Tool box documentation. Some of the capabilities of these functions are also available from the BERTool GUI, described in "BERTool: A Bit Error Rate Analysis GUI".

## Equalizers

The functions in the table below enable you to equalize a signal using a linear equalizer, a decision feedback equalizer, or a maximum-likelihood sequence estimation equalizer based on the Viterbi algorithm.

| Function | Purpose |
| :--- | :--- |
| cma | Construct a constant modulus algorithm (CMA) <br> object |
| dfe | Construct a decision feedback equalizer object |
| equalize | Equalize a signal using an equalizer object |


| Function | Purpose |
| :--- | :--- |
| lineareq | Construct a linear equalizer object |
| lms | Construct a least mean square (LMS) adaptive <br> algorithm object |
| mlseeq | Equalize a linearly modulated signal using the <br> Viterbi algorithm |
| normlms | Construct a normalized least mean square (LMS) <br> adaptive al gorithm object |
| rls | Construct a recursive least squares (RLS) adaptive <br> algorithm object |
| signlms | Construct a signed least mean square (LMS) <br> adaptive algorithm object |
| varlms | Construct a variable step size least mean square <br> (LMS) adaptive algorithm object |

For more information and examples, see "Equalizers" in the Communications Tool box documentation. See also the Adaptive Equalization Simulation demo (part I and part II).

## Fading Channels and Binary Symmetric Channel

The functions in the tables below enable you to model a Rayleigh fading channel, Rician fading channel, and binary symmetric channel.

| Function | Purpose |
| :--- | :--- |
| bsc | Model a binary symmetric channel |
| filter (for channel objects) | Filter signal with channel object |
| rayleighchan | Construct a Rayleigh fading channel <br> object |
| reset | Reset channel object |
| ricianchan | Construct a Rician fading channel <br> object |

For more information and examples, see "Channels" in the Communications Tool box documentation.

## Interleavers

The functions in the tables below enable you to perform block interleaving and convolutional interleaving, respectively.

Block Interleaving

| Function | Purpose |
| :--- | :--- |
| algdeintrlv | Restore ordering of symbols using algebraically <br> derived permutation table |
| algintrlv | Reorder symbols using algebraically derived <br> permutation table |
| deintrlv | Restore ordering of symbols |
| helscandeintrlv | Restore ordering of symbols in a helical pattern |
| helscanintrlv | Reorder symbols in a helical pattern |
| intrlv | Reorder sequence of symbols |
| matdeintrlv | Restore ordering of symbols by filling a matrix by <br> columns and emptying it by rows |
| matintrlv | Reorder symbols by filling a matrix by rows and <br> emptying it by columns |
| randdeintrlv | Restore ordering of symbols using a random <br> permutation |
| randintrlv | Reorder symbols using a random permutation |

Convolutional Interleaving

| Function | Purpose |
| :--- | :--- |
| convdeintrlv | Restore ordering of symbols using shift registers |
| convintrlv | Permute symbols using shift registers |


| Function | Purpose |
| :--- | :--- |
| heldeintrlv | Restore ordering of symbols permuted using <br> helintrlv |
| helintrlv | Permute symbols using a helical array |
| muxdeintrlv | Restore ordering of symbols using specified shift <br> registers |
| muxintrlv | Permute symbols using shift registers with <br> specified delays |

F or more information and examples, see "Interleaving" in the Communications Tool box documentation.

## Huffman Coding

The functions in the table below enable you to perform Huffman coding.

| Function | Purpose |
| :--- | :--- |
| huffmandeco | Huffman decoder |
| huffmandict | Generate Huffman code dictionary for a source <br> with known probability model |
| huffmanenco | Huffman encoder |

For more information and examples, see "Huffman Coding" in the Source Coding chapter of the Communications Tool box documentation.

## Pulse Shaping

The functions in the table below enable you to perform rectangular pulse shaping at a transmitter and matched filtering at the corresponding receiver.

| Function | Purpose |
| :--- | :--- |
| intdump | Integrate and dump |
| rectpulse | Rectangular pulse shaping |

These functions can be useful in conjunction with the modulation functions listed below.

## Utility Functions

The tool box now includes the following utility functions, details of which are on the corresponding reference pages.

| Function | Purpose |
| :--- | :--- |
| noisebw | Equivalent noise bandwidth of a filter |
| qfunc | Q function |
| qfuncinv | Inverse Q function |

## Enhancements for Modulation

The functions in the tables below enable you to perform modulation and demodulation using analog and digital methods. Some of the functions support modulation types that the Communications Tool box did not previously support (DPSK and OQPSK). Other functions enhance and replace the older modulation and demodulation functions in the Communications Tool box. The new modulation and demodulation functions are designed to be easier to use than the older ones. Note, however, that the current set of modulation functions supports only analog passband and digital baseband modulation.

## Analog Passband Modulation

| Function | Purpose |
| :--- | :--- |
| amdemod | Amplitude demodulation |
| ammod | Amplitude modulation |
| fmdemod | Frequency demodulation |


| Function | Purpose |
| :--- | :--- |
| fmmod | Frequency modulation |
| pmdemod | Phase demodulation |
| pmmod | Phase modulation |
| ssbdemod | Single sideband amplitude demodulation |
| ssbmod | Single sideband amplitude modulation |

Digital Baseband Modulation

| Function | Purpose |
| :--- | :--- |
| dpskdemod | Differential phase shift keying demodulation |
| dpskmod | Differential phase shift keying modulation |
| fskmod | Frequency shift keying modulation |
| fskdemod | Frequency shift keying demodulation |
| genqamdemod | General quadrature amplitude demodulation |
| genqammod | General quadrature amplitude modulation |
| modnorm | Scaling factor for normalizing modulation output |
| oqpskdemod | Offset quadrature phaseshift keying demodulation |
| oqpskmod | Offset quadrature phase shift keying modulation |
| pamdemod | Pulse amplitude demodulation |
| pammod | Pulse amplitude modulation |
| pskdemod | Phase shift keying demodulation |
| pskmod | Quadrature amplitude demodulation |
| qamdemod | Quadrature amplitude modulation |
| qammod |  |

For more information and examples, see "M odulation" in the Communications Tool box documentation.

## Enhancements for BCH Coding

The functions in the table below enable you to encode and decode BCH codes. These functions enhance and replace the older BCH coding functions in the Communications Tool box.

| Function | Purpose |
| :--- | :--- |
| bchdec | BCH decoder |
| bchenc | BCH encoder |
| bchgenpoly | Generator polynomial of BCH code |

When processing codes using these functions, you can control the primitive polynomial used to describe the Galois field containing the code symbols and the position of the parity symbols.

For more information and examples, see "Block Coding" in the Error-Control Coding chapter of the Communications Tool box documentation.

## Major Bug Fixes

The Communications Tool box 3.0 includes several bug fixes made since Version 2.1. You can see a list of the particularly important Version 3.0 bug fixes.

If you are viewing these Release Notes in PDF form, please refer to the HTML form of the Release Notes, using either the Help browser or the MathWorks Web site and use the link provided.

If you are upgrading from a release earlier than Release 13, then you should see "Major Bug Fixes" on page 2-4 in the Communications Tool box 2.1 Release Notes.

## Upgrading from an Earlier Release

This section describes these issues involved in upgrading from the Communications Tool box 2.1 to Version 3.0:

- "Updating Existing Modulation M-Code" on page 1-11
- "Updating Existing BCH M-Code" on page 1-12
- "Changes in Functionality" on page 1-13
- "Obsolete Functions" on page 1-13

If you are upgrading from a version earlier than 2.1, then you should see "Upgrading from an Earlier Release" on page 2-5.

## Updating Existing Modulation M-Code

If your existing M -code performs modulation or demodulation, then you might want to update it to use the enhanced modulation or demodulation capabilities. Here are some important points to keep in mind:

- The tool box no longer supports digital passband modulation/demodulation. However, it supports digital baseband modulation/demodulation, which is usually preferable.
- The tool box no longer supports analog baseband modulation/demodulation. However, it supports analog passband modulation/demodulation.
- The new suite of functions includes a different function for each supported modulation type, whereas the old suite of functions included a smaller number of functions that each supported many modulation types. To find out which functions to use in the new suite, see the lists in "Analog Modulation/Demodulation" and "Digital Modulation/Demodulation".
- The new modulation/demodulation functions do not apply rectangular pulse shaping when modulating, and do not downsample when demodulating. Also, the new functions' syntax does not involve Fd, the sampling rate of the modulator input. To imitate the old functions' behavior, see the new rectpulse and intdump functions.
- In most cases, the new functions use different kinds of input arguments to describe parameters of the modulation or demodulation scheme. The new
sets of arguments are meant to be easier to use, but determining how to update code might not be obvious. To make the task easier, compare the documentation for the old and new functions and compare the functions' outputs for small or well-understood data sets.


## Updating Existing BCH M-Code

If your existing M-code processes BCH codes, then you might want to update it to use the enhanced BCH capabilities. Here are some important points to keep in mind:

- Use bchenc instead of bchenco and encode(. . . , 'bch').
- Use bchdec instead of bchdeco and decode (. . . , 'bch').
- Use bchgenpoly instead of bchpoly.
- bchenc and bchdec use Galois arrays for the messages and codewords. To learn more about Galois arrays, see "Representing Elements of Galois Fields".
- bchenc places (and bchdec expects to find) the parity symbols at the end of each word by default. To process codes in which the parity symbols are at the beginning of each word, use the string 'beginning' as the last input argument when you invoke bchenc and bchdec.


## Converting Between Release 13 and Release 14 Representations of Code Data

To help you update your existing M-code that processes BCH codes, the example bel ow illustrates how to encode data using the new bchenc function and the earlier encode and bchenco functions.

```
% Basic parameters for coding
n = 15; k = 11; % Message length and codeword length
w = 10; % Number of words to encode in this example
% R13 binary vector format
mydata_r13 = randint(w*k,1); % Long vector
% R13 binary matrix format
mydata_r13_mat = reshape(mydata_r13,k,w)'; % One message per row
% R13 decimal format
mydata_r13_dec = bi2de(mydata_r13_mat); % Convert to decimal.
```

```
% Equivalent R14 Galois array format
mydata_r14 = fliplr(gf(mydata_r13_mat));
% Encode the data using R13 methods.
code_r13 = encode(mydata_r13,n,k,'bch');
code_r13_mat = encode(mydata_r13_mat,n,k,'bch');
code_r13_dec = encode(mydata_r13_dec,n,k,'bch/decimal');
code_r13_bchenco = bchenco(mydata_r13_mat,n,k);
% Encode the data using R14 method.
code_r14 = bchenc(mydata_r14,n,k);
code\overline{X = fliplr(double(code_r14.x)); % Retrieve from Galois array.}
% Check that all resulting codes are the same.
% c1, c2, c3, and c4 should all be true.
c1 = isequal(de2bi(code_r13_dec),code_r13_mat);
c2 = isequal(reshape(code_r13,n,w)',code_r13_mat);
c3 = isequal(code_r13_bchenco,code_r13_mat);
c4 = isequal(code_r13_mat,codeX); % Compare R13 with R14.
```


## Changes in Functionality

The encode and decode functions no longer perform BCH encoding and decoding. Use the bchenc and bchdec functions instead.

## Obsolete Functions

The table below lists functions that are obsol ete. Although they are included in Release 13 for backward compatibility, they might be removed in a future release. The second column lists functions that provide similar functionality. In some cases, the similar function requires different input arguments or produces different output arguments, compared to the original function.

| Obsolete Function | Similar Function in R14 |
| :--- | :--- |
| ademod | amdemod, fmdemod, pmdemod, <br> ssbdemod |


| Obsolete Function | Similar Function in R14 |
| :--- | :--- |
| ademodce | Use passband demodulation <br> instead: amdemod, fmdemod, pmdemod, <br> ssbdemod |
| amod | ammod, fmmod, pmmod, ssbmod |
| amodce | Use passband modulation instead: <br> ammod, fmmod, pmmod, ssbmod |
| apkconst | genqammod or pskmod for mapping; <br> scatterplot for plotting |
| bchdeco | bchdec |
| bchenco | bchenc |
| bchpoly | bchgenpoly |
| ddemod | Use baseband demodulation instead: <br> genqamdemod, pamdemod, pskdemod, <br> qamdemod, fskdemod |
| ddemodce | genqamdemod, pamdemod, pskdemod, <br> qamdemod, fskdemod |
| demodmap | genqamdemod, pamdemod, pskdemod, <br> qamdemod |
| dmod | Use baseband modulation instead: <br> genqammod, pammod, pskmod, qammod, <br> fskmod |
| dmodce | genqammod, pammod, pskmod, qammod, <br> fskmod |
| modmap | genqammod, pammod, pskmod, qammod <br> for mapping; scatterplot for <br> plotting |
| qaskdeco | qamdemod |
| qaskenco | qammod for mapping; scatterplot <br> for plotting |

## Known Software and Documentation Problems

This section includes a link to a description of known software and documentation problems in Version 3.0.

If you are viewing these Rel ease Notes in PDF form, please refer to the HTML form of the Release Notes, using either the Help browser or the MathWorks Web site and use the link provided.

## Communications Tool box 2.1 Release Notes

## New Features

This section summarizes the new features and enhancements introduced in the Communications Tool box 2.1.

If you are upgrading from a release earlier than Release 12.1, then you should see "New Features" on page 3-2 of the Communications Tool box 2.0 Release Notes.

## Galois Field Computations

The Communications Toolbox supports a new data type that allows you to manipulate arrays of elements of a Galois field having $2^{m}$ elements, where $m$ is an integer between 1 and 16 . When you use this data type, most computations have the same syntax that you would use to manipulate ordinary MATLAB arrays of real numbers. The consistency with MATLAB syntax makes the new Galois field capabilities easier to use than the analogous Release 12 capabilities. For information about the new Galois field capabilities, see "Galois Field Computations" in the Communications Tool box documentation.

## Enhancements for Reed-Solomon Codes

The functions in the table bel ow allow you to encode and decode Reed-Solomon codes, including shortened Reed-Solomon codes. These functions enhance and replace the older Reed-Sol omon coding functions in the Communications Tool box.

| Function | Purpose |
| :--- | :--- |
| rsdec | Reed-Solomon decoder |
| rsenc | Reed-Solomon encoder |
| rsgenpoly | Generator polynomial of <br> Reed-Solomon code |

When processing codes using these functions, you can control the generator polynomial, the primitive polynomial used to describe the Galois field containing the code symbols, and the position of the parity symbols.

For more information and examples, see "Block Coding" in the Communications Tool box documentation.

## Arithmetic Coding

The functions in the table below allow you to perform arithmetic coding.

| Function | Purpose |
| :--- | :--- |
| arithdeco | Decode binary code using arithmetic <br> decoding |
| arithenco | Encode a sequence of symbols using <br> arithmetic coding |

## Major Bug Fixes

The Communications Tool box 2.1 includes several bug fixes made since Version 2.0.1, including these:

- Reed-Solomon decoder corrects up to terrors.
- Reed-Solomon encoder and decoder use more conventional format for data.


## Bug Fixes Incorporated from Release 12.0

If you are upgrading from a release earlier than Release 12.1, then you should see "Major Bug Fixes" on page 3-4 in the Communications Toolbox 2.0 Release Notes.

## Upgrading from an Earlier Release

This section describes the upgrade issues involved in moving from the Communications Tool box 2.0.1 to Version 2.1. This section discusses the following topics:

- "Updating Existing Galois Field Code" on page 2-5
- "Updating Existing Reed-Solomon M-Code" on page 2-10
- "Changes in Functionality" on page 2-13
- "Obsolete Functions" on page 2-14

If you are upgrading from a version earlier than 2.0.1, then you should see "Upgrading from an Earlier Release" on page 3-5 of the Communications Tool box 2.0 Release Notes.

## Updating Existing Galois Field Code

If your existing code performs computations in Galois fields having $2^{m}$ elements, where $m$ is an integer between 1 and 16, then you might want to update your code to use the new Galois field capabilities.

## Replacing Functions

The table below lists Release 12 functions that correspond to Release 13 functions or operators acting on the new Galois field data type. Compared to the syntax of their Release 12 counterparts, the syntaxes of the Release 13 functions are different, but generally easier to use.

| Release 12 Function | Release 13 Function <br> or Operator | Comments |
| :--- | :--- | :--- |
| gfadd | + |  |
| gfconv | conv |  |
| gfcosets | cosets | cosets returns a <br> cell array, whereas <br> gfcosets returns a <br> NaN-padded matrix. |


| Release 12 Function | Release 13 Function <br> or Operator | Comments |
| :--- | :--- | :--- |
| gfdeconv | deconv |  |
| gfdiv | .$/$ | Unlike gffilter, <br> filter also returns <br> the final states. |
| gffilter | filter |  |
| gflineq | I |  |
| gfplus | isprimitive | isprimitive detects <br> primitivity but not <br> reducibility. |
| gfprimck | primpoly | primpoly |
| gfprimdf | rank | Unlike gfroots, roots <br> indicates multiplicities <br> of roots and can process <br> polynomials in an <br> extension field |
| gfprimfd | roots | gfrank |
| gfroots | - | See "Converting and <br> Simplifying Formats <br> Using R13 Galois <br> Arrays" on page 2-9 for <br> more details. |
| gfsub | ^^, log, polyval |  |
| gftuple |  |  |

Converting Between Release 12 and Release 13 Representations of Field Elements
In some parts of your existing code, you might need to convert data between the exponential format supported in Release 12 and the new Galois array.

The code example below performs such conversions on a sample vector that represents elements of GF (16).

```
% Sample data
m = 4; % For example, work in GF(2^4) = GF(16).
a_r12 = [2 5 0 -Inf]; % GF(16) elements in exponential format
% 1. Convert to the Release 13 Galois array.
A = gf(2,m); % Primitive element of the field
a_r13 = A.^(a_r12); % Positive exponents mean A to that power.
a_r13(find(a_r12 < 0)) = 0; % Negative exponents mean zero.
% 2. Convert back to the Release 12 exponential format.
m = a_r13.m; A = gf(2,m);
a_r12again = zeros(size(a_r13)); % Preallocate space in a matrix.
zerolocations = find(a_r13 == 0);
nonzerolocations = find(a_r13 ~= 0);
a_r12again(zerolocations) = -Inf; % Map 0 to negative exponent.
a_r12again(nonzerolocations) = log(a_r13(nonzerolocations));
% Check that the two conversions are inverses.
ck = isequal(a_r12,a_r12again)
ck =
```

1

## Converting Between Release 12 and Release 13 Representations of Polynomials

Release 12 and Release 13 use different formats for representing polynomials over GF $\left(2^{m}\right)$. Release 12 represents a polynomial as a vector of coefficients in order of ascending powers. Depending on the context, each coefficient listed in the vector represents either an element in a prime field or the exponential format of an element in an extension field. Release 13 uses the conventions described below.

Primitive polynomials. The functions gf, isprimitive, and primpoly represent a primitive polynomial using an integer scalar whose binary representation lists the coefficients of the polynomial. The least significant bit is the constant term.

For example, the scalar 13 has binary representation 1101 and represents the polynomial $D^{3}+D^{2}+1$.

Other polynomials. When performing arithmetic with, evaluating, or finding roots of a polynomial, or when finding a minimal polynomial of a field element, you represent the polynomial using a Galois vector of coefficients in order of descending powers. Each coefficient listed in the vector represents an element in the field using the representation described in "How Integers Correspond to Galois Field Elements".

For example, the Galois vector gf([ $\left.\left.\begin{array}{llll}1 & 1 & 0 & 1\end{array}\right], 1\right)$ represents the polynomial $x^{3}+x^{2}+1$. Also, the Galois vector gf ([llllllll $\left.\left.\begin{array}{ll}1 & 2\end{array}\right], 3\right)$ represents the polynomial $x^{2}+A x+(A+1)$, where $A$ is a root of the default primitive polynomial for $\mathrm{GF}\left(2^{3}\right)$. The coefficient of $A+1$ corresponds to the vector entry of 3 because the binary representation of 3 is 11 .

Example Showing Conversions. The code example below might help you determine how to convert between the Release 12 and Release 13 formats for polynomials.

```
m = 3; % Work in GF(8).
poly_r12 = [1 1 1 0 1]; % 1+x+x^3, ascending order
poly_r13 = gf([11 0 1 1 1],m); % x^3+x+1 in GF(8), descending order
% R12 polynomials
pp_r12 = gfprimdf(m); % A primitive polynomial
mp_r12 = gfminpol(4,m); % The minimal polynomial of an element
rts_r12 = gfroots(poly_r12); % Find roots.
% R13 polynomials
pp_r13 = primpoly(m,'nodisplay'); % A primitive polynomial
mp_r13 = minpol(gf(4,m)); % The minimal polynomial of an element
rts_r13 = roots(poly_r13); % Find roots.
% R12 polynomials converted to R13 formats
% For primitive poly, change binary vector to decimal scalar.
pp_r12_conv = bi2de(pp_r12);
% For minimal poly, change ordering and make it a Galois array.
mp_r12_conv = gf(fliplr(mp_r12));
```

```
% For roots of polynomial, note that R12 answers are in
% exponential format. Convert to Galois array format.
rts_r12_conv = gf(2,m) .^ rts_r12;
% Check that R12 and R13 yield the same answers.
c1 = isequal(pp_r13,pp_r12_conv); % True.
c2 = isequal(mp_r13,mp_r12_conv); % True.
c3 = isequal(rts_r13,rts_r12_conv); % True.
```


## Converting and Simplifying Formats Using R13 Galois Arrays

If your existing code uses gftuple to convert between exponential and polynomial formats, or to simplify one of these formats, then the code example bel ow might help you determine how to perform those tasks using the Release 13 Galois array.

```
% First define key characteristics of the field.
m = 4; % For example, work in GF(2^4) = GF(16).
A = gf(2,m); % Primitive element of the field
% 1. Simplifying a Polynomial Format
poly_big = 2^10 + 2^7;
% Want to refer to the element A^10 + A^7. However,
% cannot use gf(poly_big,m) because poly_big is too large.
poly1 = A.^10 + A.^7 % One way to define the element.
poly2 = polyval(de2bi(poly_big,'left-msb'),A); % Another way.
% The results show that A^10 + A^7 equals A^3 + A^2 in this
% field, using the binary representation of 12 as 1100.
% 2. Simplifying an Exponential Format
exp_big = 39;
exp_simple = log(A.^exp_big) % Simplest exponential format.
% The results show that A^39 equals A^9 in this field.
% 3. Converting from Exponential to Polynomial Format
expf1 = 7;
pf1 = A.^expf1
% The results show that A^7 equals A^3 + A + 1 in this
% field, using the binary representation of 11 as 1011.
% 4. Converting from Polynomial to Exponential Format
```

```
pf2 = 11; % Represents the element A^3 + A + 1
expf2 = log(gf(pf2,m))
% The results show that A^3 + A + 1 equals A^7 in this field.
```

The output is below.

```
poly1 = GF(2^4) array. Primitive polynomial = D^4+D+1 (19 decimal)
Array elements =
    1 2
exp_simple =
    9
pf1 = GF(2^4) array. Primitive polynomial = D^4+D+1 (19 decimal)
Array elements =
    1 1
expf2 =
    7
```


## Updating Existing Reed-Solomon M-Code

If your existing M-code processes Reed-Solomon codes, then you might want to update it to use the enhanced Reed-Solomon capabilities. Below are some important points to keep in mind:

- Use rsenc instead of rsenco, rsencode, and encode(....,'rs').
- Use rsdec instead of rsdeco, rsdecode, and decode (. . . , 'rs').
- Use rsgenpoly instead of rspoly.
- rsenc and rsdec use Galois arrays for the messages and codewords. To learn more about Galois arrays, see "Representing Elements of Galois Fields".
- rsenc and rsdec interpret symbols in a different way compared to the Release 12 functions. For an example showing how to convert between Release 12 and Release 13 interpretations, see "Converting Between Release 12 and Release 13 Representations of Code Data" on page 2-11.
- The Release 12 functions support three different data formats. The exponential format is most easily converted to the Release 13 format. To convert your data among the various Release 12 formats as you prepare to upgrade to the new Release 13 functions, see "Converting Among Various Release 12 Representations of Coding Data" on page 2-13.
- rsenc, rsdec, and rsgenpoly use a Galois array in descending order to represent the generator polynomial argument. The commands below indicate how to convert generator polynomials from the Release 12 format to the Release 13 format.

```
n = 7; k = 3; % Examples of code parameters
m = log2(n+1); % Number of bits in each symbol
gp_r12 = rspoly(n,k); % R12 exponential format, ascending order
gp_r13 = gf(2,m).^fliplr(gp_r12); % Convert to R13 format.
```

- rsenc places (and rsdec expects to find) the parity symbols at the end of each word by default. To process codes in which the parity symbols are at the beginning of each word, use the string 'beginning' as the last input argument when you invoke rsenc and rsdec.


## Converting Between Release 12 and Release 13 Representations of Code Data

To help you update your existing M-code that processes Reed-Solomon codes, the example below illustrates how to encode data using the new rsenc function and the earlier rsenco function.

```
% Basic parameters for coding
m = 4; % Number of bits per symbol in each codeword
t = 2; % Error-correction capability
n = 2^m-1; k = n-2*t; % Message length and codeword length
w = 10; % Number of words to encode in this example
```

```
% Lookup tables to translate formats between rsenco and rsenc
p2i = [0 gf(2,m).^[0:2^m-2]]; % Galois vector listing powers
i2p = [-1 log(gf(1:2^m-1,m))]; % Integer vector listing logs
% R12 method, exponential format
% Exponential format uses integers between -1 and 2^m-2.
mydata_r12 = randint(w,k,2^m)-1;
code_r12 = rsenco(mydata_r12,n,k,'power'); % * Encode the data. *
% Convert any -Inf values to -1 to facilitate comparisons.
code_r12(isinf(code_r12)) = -1;
code_r12 = reshape(code_r12,n,w)'; % One codeword per row
% R12 method, decimal format
% This yields same results as R12 exponential format.
mydata_r12_dec = mydata_r12 + 1; % Convert to decimal.
code_r12_dec = rsenco(mydata_r12_dec,n,k,'decimal'); % Encode.
code_r12_dectoexp = code_r12_dec - 1; % Convert to exponential.
c1 = isequal(code_r12,code_r12_dectoexp); % True.
% R12 method, binary format
% This yields same results as R12 exponential format.
mydata_r12_bin = de2bi(mydata_r12_dec',m); % Convert to binary.
code_r12_bin = rsenco(mydata_r12_bin,n,k,'binary'); % Encode.
code_r12_bintoexp = reshape(bi2de(code_r12_bin),n,w)' - 1;
c2 = isequal(code_r12,code_r12_bintoexp); % True.
% R13 method
mydata_r13 = fliplr(mydata_r12); % Reverse the order.
% Convert format, using +2 to get in the right range for indexing.
mydata_r13 = p2i(mydata_r13+2);
code_r13 = rsenc(mydata_r13,n,k); % * Encode the data. *
codeX = double(code_r13.x); % Retrieve data from Galois array.
% Convert format, using +1 to get in the right range for indexing.
codelogX = i2p(codeX+1);
codelogX = fliplr(codelogX); % Reverse the order again.
c3 = isequal(code_r12,codelogX) % True.
c3 =
```


## Converting Among Various Release 12 Representations of Coding Data

These rules indicate how to convert among the exponential, decimal, and binary formats that the Release 12 Reed-Sol omon functions support:

- To convert from decimal format to exponential format, subtract one.
- To convert from exponential format to decimal format, replace any negative values by -1 and then add one.
- To convert between decimal and binary formats, use de2bi and bi2de. The right-most bit is the most significant bit in this context.

The commands below illustrate these conversions.

```
msgbin = randint(11,4); % Message for a (15,11) = (2^4-1, 11) code
msgdec = bi2de(msgbin)'; % Binary to decimal
msgexp = msgdec - 1; % Decimal to exponential
codeexp = rsenco(msgexp,15,11,'power');
codeexp(find(codeexp < 0)) = -1; % Use -1 consistently.
codedec = codeexp + 1; % Exponential to decimal
codebin = de2bi(codedec); % Decimal to binary
```


## Changes in Functionality

The table below lists functions whose behavior has changed.

| Function | Change in Functionality |
| :--- | :--- |
| wgn | The default measurement unit is <br> the dBW, formerly documented as <br> "dB." To specify this unit explicitly <br> ine <br> in the syntax, set the power t y pe <br> input argument to 'dBW', not 'dB'. The <br> output of the function is unaffected <br> by this change in syntax. |

## Obsolete Functions

The table bel ow lists functions that are obsolete. Although they are included in Release 13 for backward compatibility, they might be removed in a future release. The second column lists functions that provide similar functionality. In some cases, the similar function requires different input arguments or produces different output arguments, compared to the original function.

| Function | Similar Function |
| :--- | :--- |
| gfplus | + operator for Galois arrays |
| rsdeco | rsdec |
| rsdecode | rsdec |
| rsenco | rsenc |
| rsencode | rsenc |
| rspoly | rsgenpoly |

## Communications Tool box 2.0 Release Notes

## New Features

The Communications Tool box 2.0 and the Communications Blockset 2.0 are now separate products (that is, the Communications Tool box no longer includes blocks).

This section introduces the new features and enhancements added in the Communications Tool box 2.0 since the Communications Tool box 1.4.

Note The Communications Blockset is described in a separate section.

## Convolutional Coding Functions

The Communications Toolbox processes feedforward and feedback convolutional codes that can be described by a trellis structure or a set of generator polynomials. It uses the Viterbi algorithm to implement hard-decision and soft-decision decoding. These new functions support convolutional coding:

- convenc creates a convolutional code from binary data.
- vitdec decodes convolutionally encoded data using the Viterbi algorithm.
- poly2trellis converts a polynomial description of a convolutional encoder to a trellis description.
- istrellis checks if the input is a valid trellis structure representing a convolutional encoder.

For more information about using these functions, see "Convolutional Coding" in the Communi cations Tool box User's Guide.

## Gaussian Noise Functions

These new functions create Gaussian noise:

- awgn adds white Gaussian noise to the input signal to produce a specified signal-to-noise ratio.
- wgn generates white Gaussian noise with a specified power, impedance, and complexity.


## Other New Functions

These functions are also new in Release 12:

- eyediagram plots an eye diagram.
- marcumq implements the generalized Marcum Q function.
- oct2dec converts octal numbers to decimal numbers.
- randerr generates bit error patterns. This is similar to the obsolete function randbit, but it accepts a more intuitive set of input arguments and uses an upgraded random number generator.
- randsrc generates random matrices using a prescribed al phabet.
- scatterplot produces a scatter plot.
- syndtable generates syndrome decoding tables. This is similar to the obsolete function htruthtb, but it is not limited to single-error-correction codes.


## Enhancements to Existing Functions

The following functions have been enhanced in Release 12:

- biterr and symerr provide a third output argument that indicates the results of individual comparisons. These functions also provide more comprehensive support for comparisons between a vector and a matrix.
- de2bi and bi2de use an optional input flag to indicate the ordering of bits. If you omit the flag from the list of input arguments, then the default behavior matches that of Release 11.
- randint can operate without input arguments. Also, it can accept a negative value for the optional third input argument.


## Major Bug Fixes

The Communications Tool box includes several bug fixes, including the following descriptions (online only) of particularly important bug fixes.

## Upgrading from an Earlier Release

This section describes the upgrade issues involved in moving from the Communications Tool box 1.4 (Release 11) to the Communications Tool box 2.0.

## Changes in Functionality

The table below lists functions whose behavior has changed.

| Function | Change in Functionality |
| :--- | :--- |
| bi2de | Distinguishes between rows and <br> columns as input vectors. Treats <br> column vector as separate numbers, <br> not as digits of a single number. To <br> adapt your existing code, transpose <br> the input vector if necessary. |
| biterr | Input argument k must be large <br> enough to represent all elements of <br> the input arguments x and y. |
| biterr, symerr | Distinguish between rows and <br> columns as input vectors. To adapt <br> your existing code, transpose the <br> input vector if necessary. |
|  | Use different strings for the input <br> argument that controls row-wise and <br> column-wise comparisons. |
|  | Produce vector, not scalar, output <br> if one input is a vector. See these <br> functions' reference pages for more <br> information. |


| Function | Change in Functionality |
| :--- | :--- |
| de2bi | Second input argument, if it appears, <br> must not be smaller than the number <br> of bits in any element of the first <br> input argument. Previously, the <br> function produced a truncated <br> binary representation instead of an <br> error. To adapt your existing code, <br> specify a sufficiently large number <br> for the second input argument and <br> then truncate the answer manually. |
| ddemod | Default behavior uses no filter, not <br> a Butterworth filter. Regardless <br> of filtering, the function uses an <br> integrator to perform demodulation. |
| dmod, ddemod, dmodce, ddemodce, | For frequency shift keying method, <br> the default separation between <br> successive frequencies is Fd, not <br> modmap, demodmap |
| 2*Fd/M. For minimum shift keying |  |
| method, the separation between |  |
| frequencies is Fd/2, not Fd. |  |


| Function | Change in Functionality |
| :--- | :--- |
| randint | Uses state instead of seed to <br> initialize random number generator. <br> See rand for more information <br> about initializing random number <br> generators. |
| rcosflt | The 'wdelay' flag is superfluous. The <br> function now behaves as the Release <br> 11 function behaved with the |
|  | 'wdelay' flag. For more information <br> about changes in rcosflt, see <br> http://www.mathworks.com/support/solutions/data |

## Obsolete Functions

The table below lists functions that are obsolete. Although they are included in Release 12 for backward compatibility, they might be removed in a future release. Where applicable, the second column lists functions that provide similar functionality. In some cases, the similar function requires different arguments or produces different results compared to the original function.

| Function | Similar Function, if Any |
| :--- | :--- |
| commgui |  |
| convdeco | vitdec |
| convenco | convenc |
| eyescat | eyediagram, scatterplot |
| flxor | bitxor |
| gen2abcd |  |
| htruthtb | syndtable |
| imp2sys |  |
| oct2gen | randerr |
| randbit |  |


| Function | Similar Function, if Any |
| :--- | :--- |
| sim2gen |  |
| sim2logi |  |
| sim2tran |  |
| viterbi | vitdec |

